



FUN

WITH

FABRIC

Name: \_\_\_\_\_

Class: \_\_\_\_\_

Teacher \_\_\_\_\_

Year 8  
Textiles Design Portfolio



# Design Brief

## Design Situation

The art of creating handmade textile items has long been celebrated for its craftsmanship, individuality, and beauty. Artisans who practice traditional textile crafts, such as hand-stitching, embroidery, weaving, and natural dyeing, pour time and care into every detail, producing bespoke creations that reflect personal stories and creative expression. Each handmade item is unique, showcasing the artisan's skill and vision. These unique pieces provide a sense of individuality that is often missing in mass-produced textiles.

In recent years, there has been a growing movement towards embracing handmade and sustainable items as people seek to reconnect with meaningful craftsmanship and reduce their environmental footprint. Consumers are increasingly drawn to bespoke and hand made products for their uniqueness, authenticity, and quality, valuing the time, care, and creativity that go into making them.

## Design Brief

Design and produce a **calico bag** that celebrates individuality and reflects the growing demand for bespoke, artisan-crafted textiles. Your design must follow a **common theme** that is consistent throughout.

Incorporate textile techniques such as hand embroidery, applique, natural or synthetic dyeing, or fabric painting/printing to create a unique and personalised design. Use sustainable materials, such as fabric scraps or natural dyes, to reduce waste and promote environmentally responsible practices.

## Design Brief Analysis:

**In your own words outline what you have to do for this task.**

**Outline: Sketch in general terms; indicate the main features.**

The design brief is asking me to:

---

---

---

---

---

---

---

---

---

---

# Identifying and Defining

## Thinking about the design brief

Underline circle or highlight words in the design brief that give you specific information or instructions.

## Criteria for success

In order to complete this project, what will you need to do? Make a list of the things you believe will make your project a success. Add more lines if required.

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## Prior knowledge

What knowledge and skills do you already have that you could use to solve the problem or make the product?

I know

\_\_\_\_\_

I can

\_\_\_\_\_

## Probe

What are the gaps in your knowledge? What else do you need to find out about the problem before you start?

\_\_\_\_\_

\_\_\_\_\_

## Personal goals

What new skills and or information will you need to learn to complete this project?

\_\_\_\_\_

\_\_\_\_\_

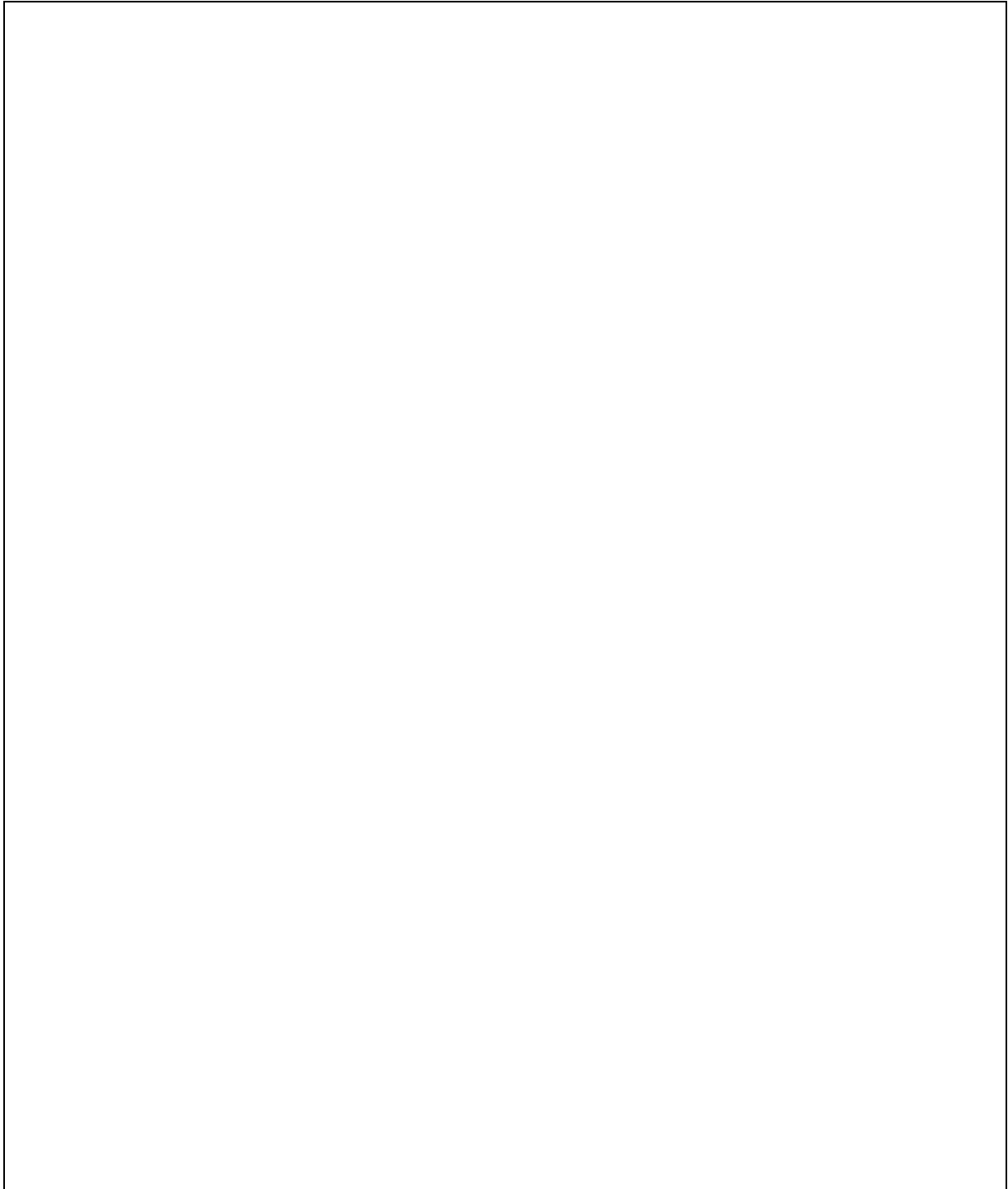
\_\_\_\_\_

# Research and Planning

Grade: A B C D E

## Research

Using Google Docs, Slides or the website Canva create a collage of images related to your theme you could use as inspiration.



## Planning

Grade: A B C D E

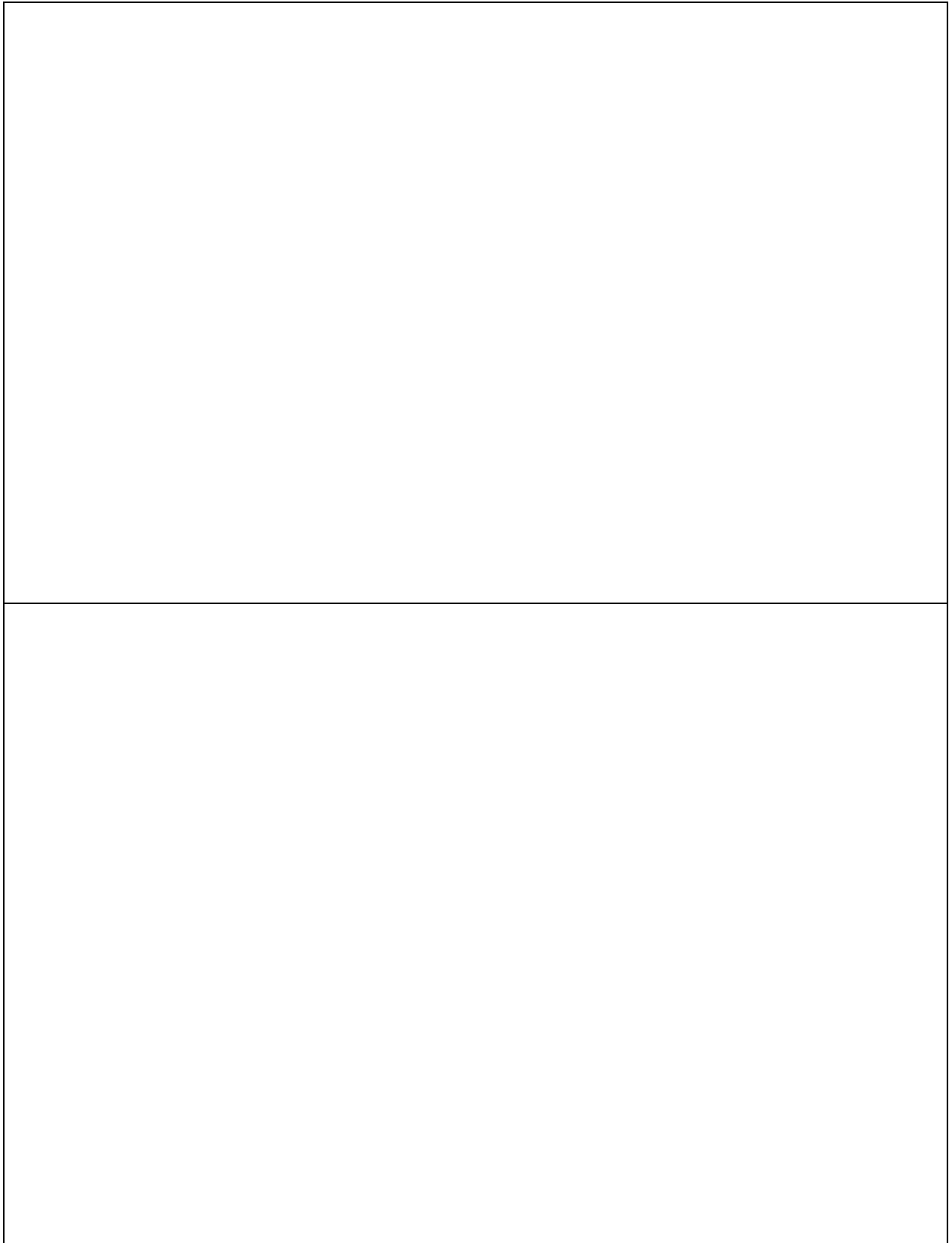
In this unit of work you'll be involved in many practical activities discovering different types of textiles technique's. Each student is responsible to complete their own work. The classroom will get busy with everyone at different stages of their work and therefore it is extremely important that you remain responsible and safe during our practical lessons. It is encouraged that you support yours peers during different stages when they are unsure and all students help out with tidying up the classroom and returning all supplies where they belong in the classroom. Using the following table, plan what you may aim to complete during each week. Look through the first half of the booklets to have an idea of the different types of techniques you will be engaged in. At the end of each week write briefly what you achieved. Your teacher will also issue basic homework or extra tasks that you could be working on. Make sure to enjoy yourself, be creative and take some risks with the textiles techniques and resources provided.

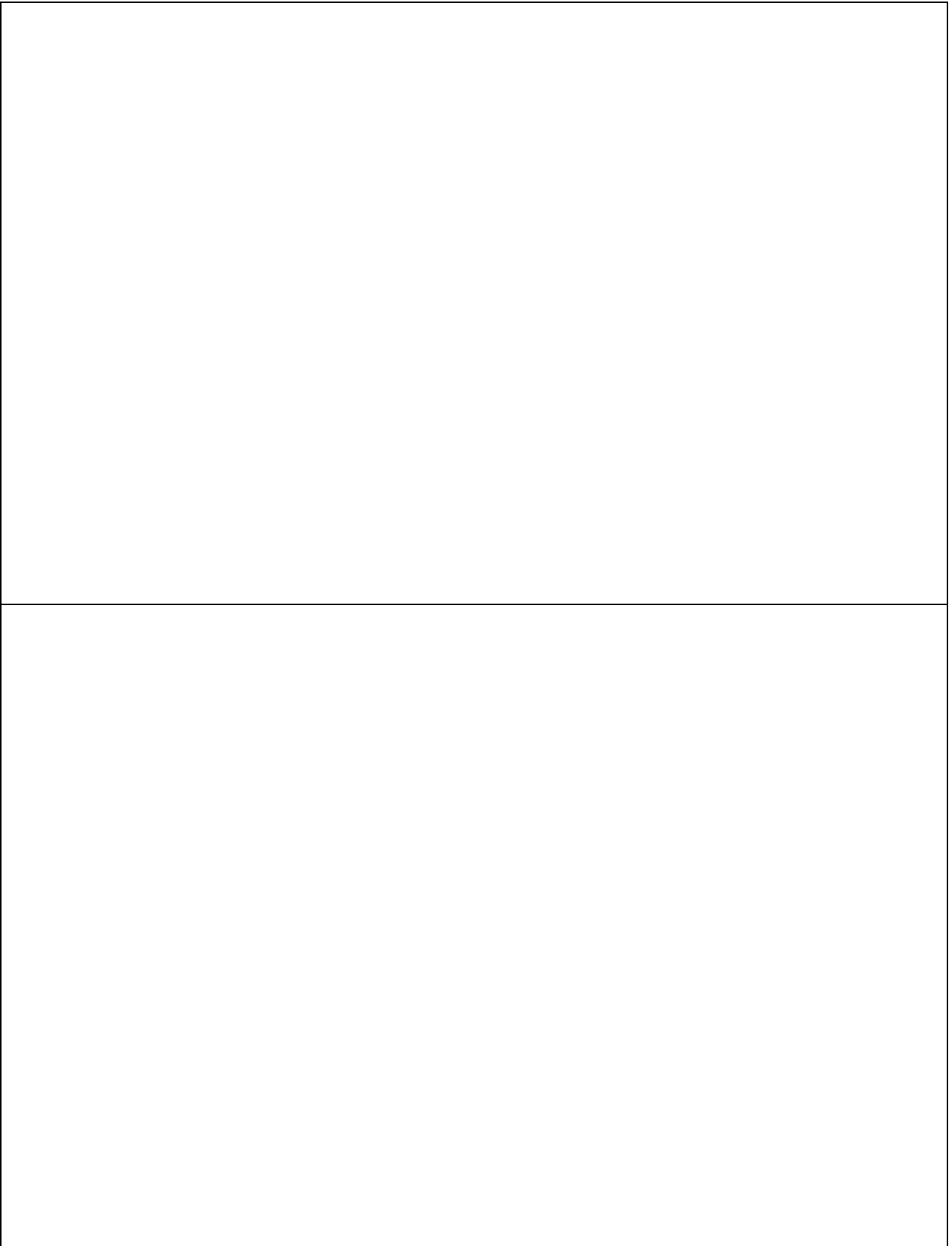
Week	Plan of activities	Achievement of activities

## Experimentation

**Grade:** A B C D E

Attach 4 of your experimentation samples.

A large, empty rectangular box with a thin black border, intended for students to attach their experimentation samples. The box is divided into two horizontal sections by a single line across the middle.





## Generate Design Ideas

Grade: A B C D E

Using the textiles techniques you have experienced this term, design a tote bag that incorporates all these techniques.

### 1. Sketch Two Initial Design Ideas:

- Draw a clear sketch of **two complete designs** (showing both the front and back of the bag for each idea).
- Annotate (label) key features such as patterns, colours, techniques, and materials.
- Ensure your sketches show the layout, placement, and proportion of design elements.
- Make sure to complete your sketches in **pencil**.



### 2. Evaluate Each Design:

- Determine how well each design meets the task criteria (e.g., aesthetic appeal, practicality, creativity, and alignment with the brief).
- Use the PMI (Plus, Minus, Interesting) strategy to structure your evaluation: list the strengths under "Plus" the weaknesses under "Minus" and unique elements or standout features under "Interesting". Consider both the aesthetic appeal and functional aspects of your design.

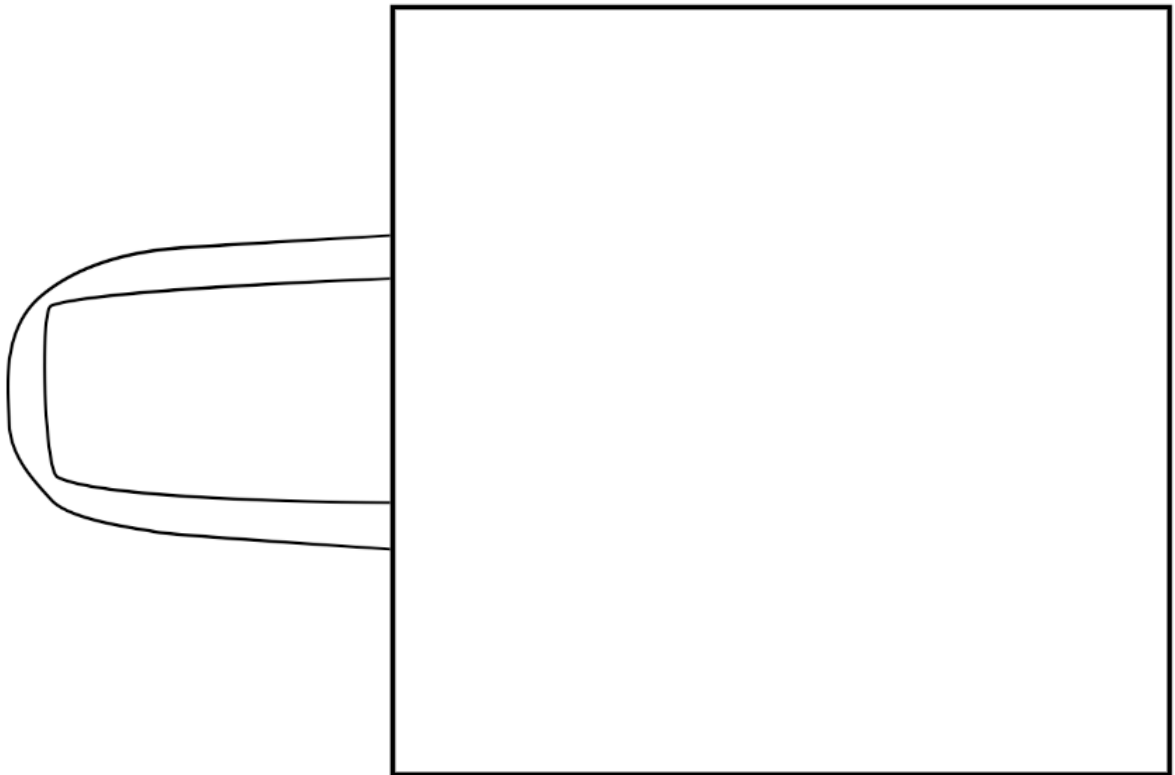
### 3. Sketch Your Final Design:

- Select the strongest design or combine the best features from both initial ideas.
- Create a refined, detailed sketch of your **final design**, ensuring both the front and back views are presented clearly.
- Include detailed annotations explaining colour choices, materials, and techniques used.

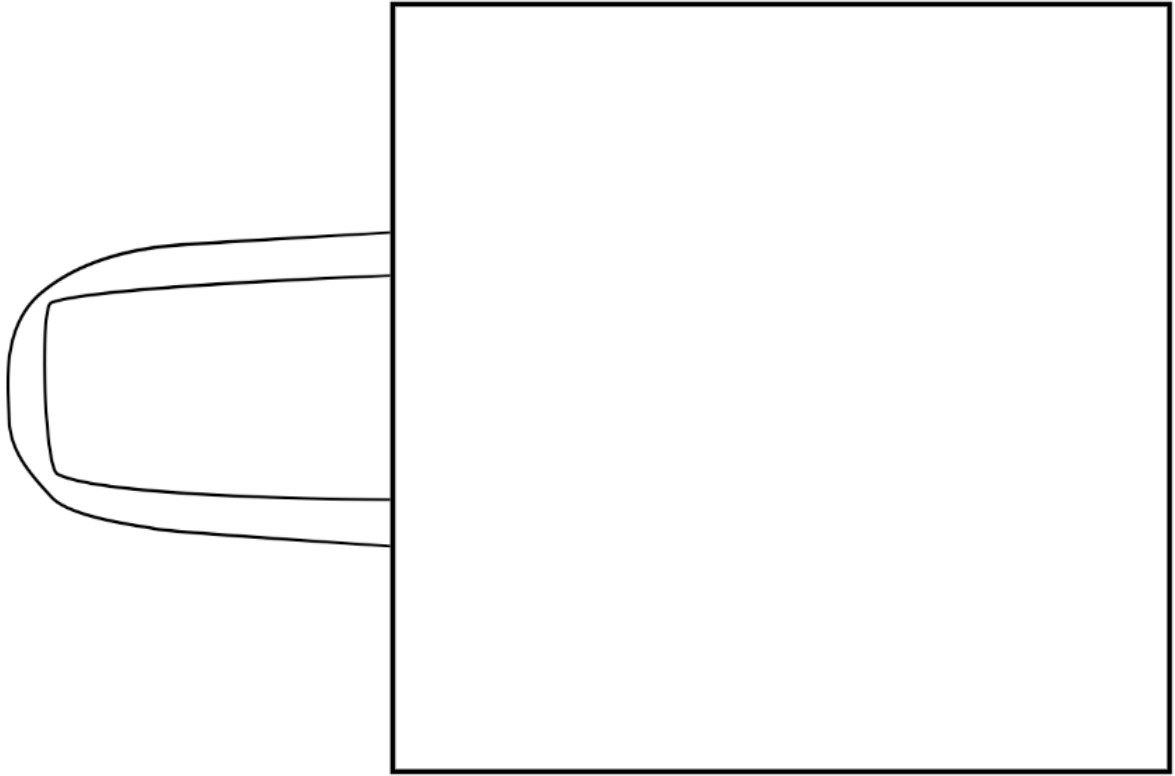
### 4. Justify Your Final Design Idea

- Write a short justification explaining why your final design is the most effective.
- Highlight how it meets the requirements of the brief, appeals to the target audience, and demonstrates creativity.
- Explain how any improvements made during the process strengthened the final design.
- **Justify your final choice by explaining why your final idea is the optimal design.**

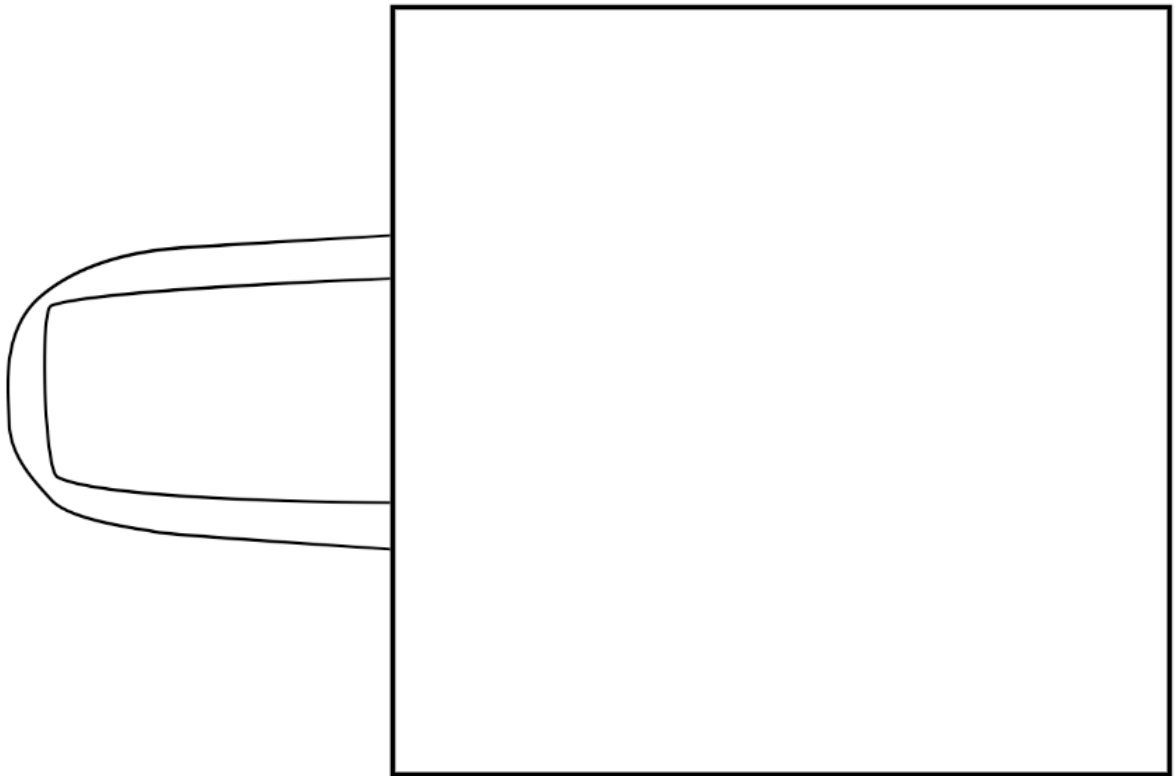
Design Idea 1- Front



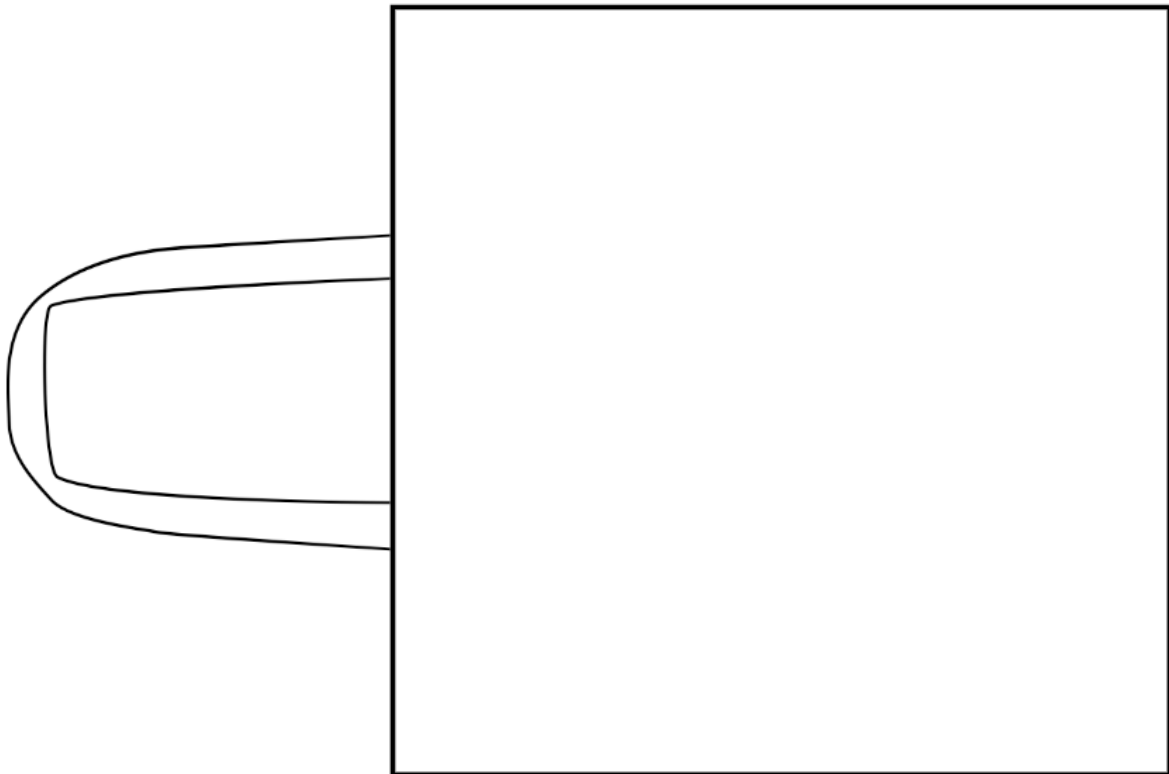
Design Idea 1: Back



Design Idea 2- Front



## Design Idea 2: Back



## Evaluation of Initial Design Ideas

**Evaluate:** Make a judgement based on criteria; determine the value of

### Evaluate Each Design:

Determine how well each of your initial designs meet the task criteria (e.g., aesthetic appeal, functionality, creativity, and alignment with the design brief).

**Use the PMI (Plus, Minus, Interesting) strategy** to structure your evaluation: list the strengths under "Plus" the weaknesses under "Minus" and unique elements or standout features under "Interesting".

Consider both the aesthetic appeal and functional aspects of your design.

- Does the design meet the brief requirements, including theme?
- Is the design visually appealing, cohesive, and balanced?
- Can it be created within the allocated timeframe?
- Do the chosen techniques enhance the design or cause production challenges?
- Are the design elements well-proportioned, appropriately placed, and practical?
- Does the design include unique or creative features?
- Is the design durable and suitable for everyday use?

### Design Idea 1 Evaluation

---

---

---

---

---

---

---

---

**Design Idea 2 Evaluation**

---

---

---

---

---

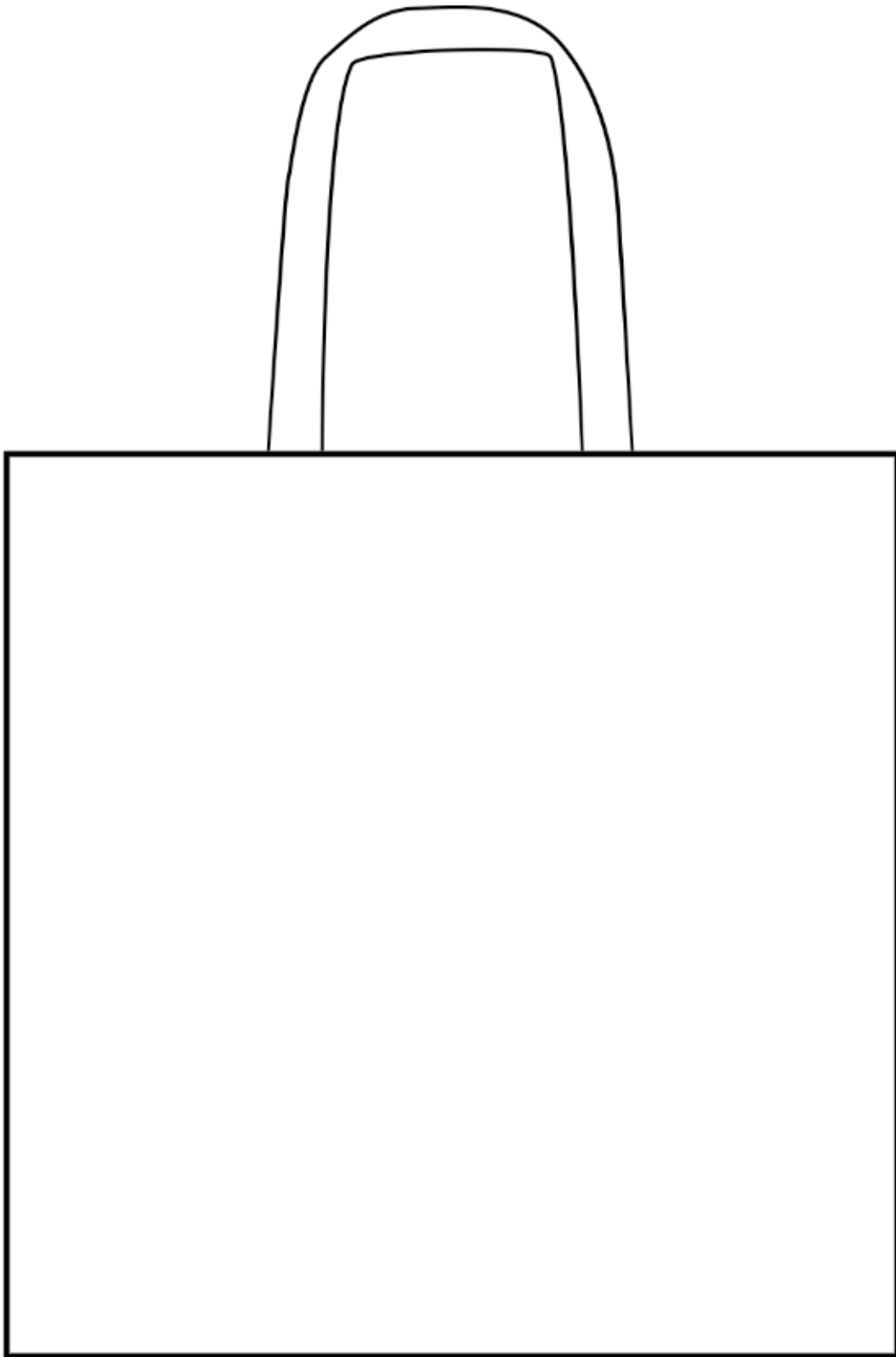
---

---

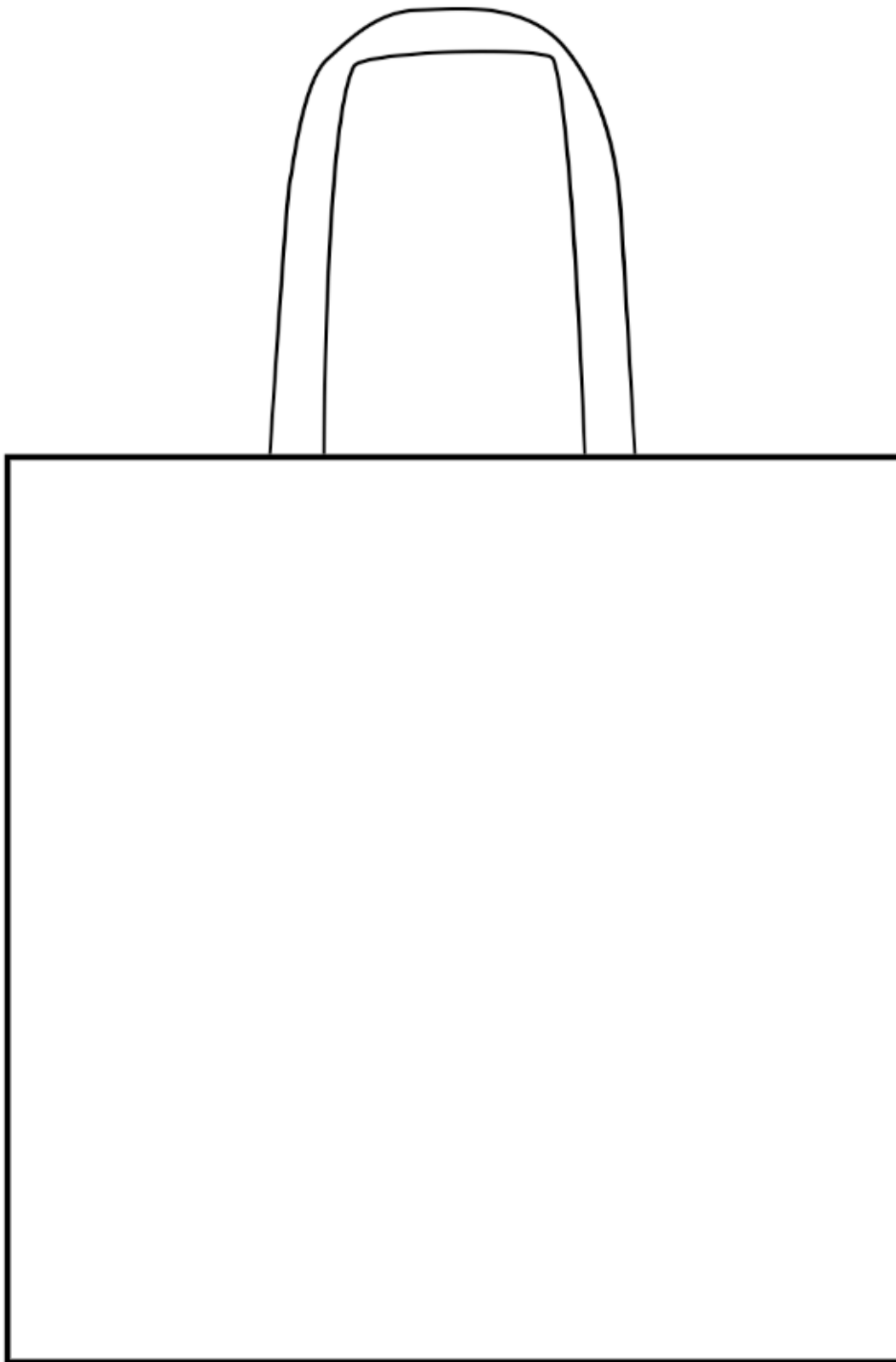
---

---

## Final Design Idea 1- Front



## Final Design Idea 2: Back



## Justification of Final Design Ideas

**Justify:** Support an argument or conclusion.

Justify why your chosen design is the best solution based on its strengths and how it aligns with the task criteria.

Consider the following:

- Describe how the final design effectively meets the key requirements. Explain why it is a stronger fit compared to your initial ideas.
- Justify why the design is visually appealing and cohesive. Highlight how the combination of colours, patterns, and techniques enhances the overall look.
- Identify any unique features or innovative ideas that make the design stand out. Justify how these elements add value to the project.
- **Functionality and Durability:** Justify why the design is durable and suitable for its intended purpose (e.g., everyday use)
- Include reflections on any improvements or changes made during the design process and explain how they strengthened the final product.

### Final Design Idea Justification

---

---

---

---

---

---

---

---

---

---



## Producing and Implementing

**Grade:** A B C D E

Document each step involved in constructing your tote bag. Describe what you did at each stage, from preparation to the final assembly. Describe any textile techniques used and how you applied these techniques. Identify the tools and materials used in each step.

1.

2.

3.

4.

5.

6.

7.

8.

9.

10.

## Final Evaluation

Grade: A B C D E

**How well does your completed tote bag satisfy the aims of the design brief?**

---

---

---

---

---

**Were there any challenges encountered during the project? How did you address them?**

---

---

---

---

---

**Did you make any adjustments to your original plan? Why were these changes made?**

---

---

---

---

---

**What did you like most about the design of your tote bag?**

---

---

---

---

---

**How do you assess the overall quality and finish of the tote bag?**

---

---

---

---

---

---

---

---

---

**What did you like least about the design of your tote bag?**

---

---

---

---

**What changes would you make to improve the design and construction of your tote bag?**

---

---

---

---

---

**How did you demonstrate safe use of tools and materials during the completion of the project?**

---

---

---

---

---

**What knowledge or skills did you develop during the completion of the project?**

---

---

---

---

---